

Media Lounge Policies & Guidelines

Welcome to the Media Lounge!

This space is designed to support Games, Arts, Media, and Engineering (GAME) students, faculty, staff, and our collaborative community. To ensure a productive and welcoming environment for everyone, please follow these guidelines:

Access: The Media Lounge is reserved exclusively for GAME students, faculty, and staff.

Respect & Collaboration: Please be considerate of others and their work. The Media Lounge is intended primarily for GAME-related coursework and projects. Use of the space for profit or income-generating projects outside of the university is not permitted.

Code of Conduct: All users must comply with the [ASU Student Code of Conduct](#) as well as the [ASU Computer, Internet, and Electronic Communications Policy](#). Failure to follow these policies may result in consequences ranging from loss access to university disciplinary action.

Hours of Operation: For current hours, please visit the Media Lounge canvas page.

Food & Drink: Food and beverages are welcome at the common tables but are **not allowed** at computer workstations to maintain a clean and safe workspace.

Clean-Up: Trash and recycling bins are located just outside the Media Lounge. Please clean up after yourself and take all personal belongings with you when leaving.

Courtesy & Etiquette: GAME values collaboration and a respectful environment. Be mindful of noise levels and avoid disruptive behavior.

High-Performance Computers: High-performance computers are available at the back of the lounge for GAME-enrolled students, faculty, and staff. Please check in with the Equipment Pool staff (room B118) to receive login information.

Thank you for helping us maintain a positive and productive Media Lounge!

For questions or assistance, please contact:

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